Decoding of the Triple-Error-Correcting Binary Quadratic Residue Codes

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Abstract In this paper, a more efficient syndrome-weight decoding algorithm (SWDA), called the enhanced syndrome-weight decoding algorithm (ESWDA), is presented to decode up to three possible errors for the binary systematic (23, 12, 7) and (31, 16, 7) quadratic residue (QR) codes. In decoding of the QR codes, the evaluation of the error-locator polynomial in the finite field is complicated and time-consuming. To solve such a problem, the proposed ESWDA avoids evaluating the complicated error-locator polynomial, and has no need of a look-up table to store the syndromes and their corresponding error patterns in the memory. In comparison with the SWDA developed by Lin-Chang-Lee-Truong (2010), the simulation results show that the ESWDA can serve as an efficient and high-speed decoder.

Keywords: syndrome, error pattern, Golay code, quadratic residue code


1. Introduction

The triple-error-correcting binary QR codes include (23, 12, 7) QR code and (31, 16, 7) QR code, respectively. The binary (23, 12, 7) QR code is also called the binary Golay code, which is a perfect code. The Golay code is first introduced by Golay in 1949 [4]. If an overall parity check is used, the rate is exactly 1/2, so that most of the known QR codes are the best-known codes. Among them, the extended (24, 12, 8) Golay code was utilized to act as an error control on the Voyager I and II spacecraft mission, providing clear remote pictures of Jupiter and Saturn [13].

Several algebraic decoding algorithms (ADAs) had been developed to decode the binary Golay code [3,12]. The key idea of decoding the Golay code by using ADA is to compute the unknown syndrome for determining the coefficients of the error-locator polynomial. One of the representative methods is inverse-free Berlekamp-Massey algorithm [10]. In [11], Reed et al. developed the ADA of the extended (32, 16, 8) QR code with reducible generator polynomial. However, such an algorithm is quiet complicated. Lin et al. [6] thus proposed a modified ADA to reduce the decoding complexity. For ADAs, once the coefficients of the error-locator polynomial are obtained, the error positions can be determined by using the Chien search algorithm [1], which is an exhaustive search over all the elements in the finite field. In the decoding procedure of ADAs, this step is the most time-consuming and need plenty of multiplication and division operations over the finite field.

Most recently, table-lookup decoding algorithms (TLDAs) [2,7,9] have played an important role in forward error correction. These types of decoders are efficient with minimum decoding delay; however, the TLDAs require a memory space in the decoder chip and increase the decoding cost rapidly when the code length is large. The SWDA proposed by Lin et al. [7] used the refined lookup table (RLT) to decode the triple-error-correcting binary Golay code and (31, 16, 7) QR code. For decoding the Golay code, the RLT consists of 42 syndromes and their corresponding coset leaders, and it only needs 168 bytes memory size. For decoding the (31, 16, 7) QR code, the RLT consists of 72 syndromes and their corresponding coset leaders, and it only requires 288 bytes memory size.

In this paper, the proposed ESWDA has faster decoding speed than the SWDA, and it does not need a memory size to store the lookup table. The key idea of the proposed ESWDA is based on the weight of syndrome difference between the syndrome of the received word and the row vector of the transpose of the parity-check matrix. Therefore, the error cases can be swiftly determined. The application of the syndrome weight and the syndrome difference can constitute a high-speed decoding algorithm. Moreover, no complicated computation in the finite field is required in the proposed ESWDA. Two examples demonstrate the decoding procedure of the proposed ESWDA. The proposed ESWDA is based on the weight of syndrome difference between the syndrome of the received word and the row vector of the transpose of the parity-check matrix. Therefore, the error cases can be swiftly determined. The application of the syndrome weight and the syndrome difference can constitute a high-speed decoding algorithm. Moreover, no complicated computation in the finite field is required in the proposed ESWDA. Two examples demonstrate the decoding procedure of the proposed ESWDA. The proposed ESWDA is applicable to decode other cyclic codes such as the binary (15, 5, 7) BCH code; however, the decoding steps of the proposed ESWDA need to make some slight adjustments. The decoding steps of the binary (15, 5, 7) BCH code are demonstrated in a simple example. Computer simulation result shows that the decoding time of the proposed ESWDA is superior to the SWDA.
The remainder of this paper is organized as follows: The background of the binary QR codes is briefly reviewed in Section 2. The proposed ESWDA is described in Section 3. In Section 4, we use three examples to demonstrate the proposed ESWDA. Computer simulation results of the proposed ESWDA and the SWDA are given in Section 5. Finally, this paper concludes with a brief summary in Section 6.

2. Background of the Binary QR Codes

The binary QR codes are a nice family of linear cyclic codes. Let \((n, (n+1)/2, d)\) denote the binary QR codes with generator polynomial \(g(x)\) over \(GF(2)\). The length of this code is a prime number of the form \(n = 8l \pm 1\), where \(l\) is some integer. Also, let \(k = (n+1)/2\) denote the message length or information length, and \(d\) denote the minimum Hamming distance of the code. The set \(Q_n\) of quadratic residues modulo \(n\) is the set of nonzero squares modulo \(n\); that is, \(Q_n = \{ j \mid j^2 \mod n, 1 \leq j \leq n-1 \}\). If \(n = 23\), then its quadratic residue set is \(Q_{23} = \{ 1, 2, 3, 4, 6, 8, 9, 12, 13, 16, 18 \}\). If \(n = 31\), then its quadratic residue set is \(Q_{31} = \{ 1, 2, 4, 5, 7, 8, 9, 10, 14, 16, 18, 20, 25, 28 \}\).

Let the symbols \(C_23\) and \(C_31\) denote the binary Golay code and binary \((31, 16, 7)\) QR code, respectively. Let \(\alpha\) be a root of a primitive polynomials \(p(x) = x^8 + x^7 + 1\). The remainder of this paper is organized as follows: The background of the binary QR codes is briefly reviewed in Section 2. The proposed ESWDA is described in Section 3. In Section 4, we use three examples to demonstrate the proposed ESWDA. Computer simulation results of the proposed ESWDA and the SWDA are given in Section 5. Finally, this paper concludes with a brief summary in Section 6.

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s = rH^T, \quad (6)

where \( H^T \) denotes the \( n \times (n-k) \) transpose matrix of \( H \); that is, \( H^T \) can be expressed as

\[
H^T = \begin{bmatrix}
I_{n-k} \\
P_{k \times (n-k)} \\
\vdots \\
P_{k \times (n-k)}
\end{bmatrix} = \begin{bmatrix}
h_0 \\
h_n-k \\
\vdots \\
h_{n-1}
\end{bmatrix}. \quad (7)
\]

For \( C_{23} \), \( H^T \) has the following form:

\[
H^T = \begin{bmatrix}
1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\
1 & 1 & 1 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 1 \\
1 & 1 & 1 & 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 \\
1 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 1 \\
1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 \\
1 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 1 \\
0 & 1 & 1 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 1 \\
0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 1 & 1 \\
0 & 0 & 1 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 1 \\
0 & 1 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 1 \\
0 & 1 & 0 & 1 & 1 & 1 & 0 & 0 & 1 & 1 & 1
\end{bmatrix}. \quad (8)
\]

3. Decoding Algorithm and Theorems

In this section, the proposed ESWDA is used to decode the \( C_{23} \) and \( C_{31} \). For the development of the proposed ESWDA, the following definition, theorem and corollary given in Lin et al. [8] are needed.

**Definition 1:** The Hamming weight of a binary vector \( a \) is denoted by \( w(a) \), and the Hamming distance between \( a \) and \( b \) is denoted by \( d(a, b) = w(a + b) \).

**Theorem 1:** Let \( a = (a_0 \cdots a_i a_{n-1}) \) and \( b = (b_0 \cdots b_i b_{n-1}) \) be two binary vectors, then

\[
w(a+b) = w(a) + w(b) - 2 \sum_{i=0}^{n} a_i b_i. \quad (9)
\]

**Corollary 1:** If \( a_i b_i = 0 \) for \( 1 \leq i \leq n \), then

\[
w(a+b) = w(a) + w(b). \quad (10)
\]

The following Theorem 2 is useful to compute the syndrome of the received word when the received word shifts one bit to the left. For more detailed proof of this theorem, see [13, p.118].

**Theorem 2:** Let \( s(x) \) be the syndrome polynomial corresponding to a received polynomial \( r(x) \). Also, let \( r^{(i)}(x) \) be the polynomial obtained by cyclically shifting the coefficients of \( r(x) \) one bit to the left. Then the remainder obtained when dividing \( s(x) \) by \( g(x) \) is the syndrome \( s^{(i)}(x) \) corresponding to \( r^{(i)}(x) \).

However, for each cyclic shift of the received word, we have to divide \( s(x) \) by \( g(x) \). If the syndrome cyclically shifts many times, then the syndrome computation is rather time-consuming for dividing \( s(x) \) by \( g(x) \) many times. The following theorem provides an efficient method to compute \( s^{(i)} \) for \( 0 \leq i \leq n-1 \), and it can save a lot of computational time.

**Theorem 3:** For the binary QR codes, let \( r_i \) be an element of \( r \) and \( h_i \) be the \( j \)th row vector of \( H^T \) for \( 0 \leq j \leq n-1 \). Then the syndrome \( s^{(i)}(x) \) for \( 0 \leq i \leq n-1 \) has the form

\[
s^{(i)}(x) = \sum_{j=0}^{n-1} r_{ij} h_{[i+j]} \quad (11)
\]

where the suffix \([x]\) of \( h \) denotes \( x \mod n \).

**Proof:** Let \( r = (r_0, \ldots, r_{n-1}) \) and \( r^{(i)} = (r_{i}, \ldots, r_{n-1}, r_0, \ldots, r_{i-1}) \) for \( 0 \leq i \leq n-1 \). By (7), we have \( s^{(i)} = r^{(i)}H^T = \sum_{j=0}^{n-1} r_{ij} h_{[i+j]} \). The proof is thus completed.

**Theorem 3:** reveals that the syndrome of \( r^{(i)} \) can be fast computed by the vector addition. Theorem 4 also provides an efficient method to simplify the decoding step by using the syndrome weight. For a detailed proof, see [8].

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**Theorem 4:** For the binary QR codes, it is assumed that there are \( v \) errors in the received word, where \( 1 \leq v \leq t \). All \( v \) errors are in the parity-check bits if and only if the weight of syndrome \( w(s) = v \).

By using Theorem 4, we can develop the following useful theorem.

**Theorem 5:** For the binary QR codes, if \( v \) errors are in the information bits of the received word, where \( 1 \leq v \leq t \) and \( t = \lceil (d-1)/2 \rceil \), then the weight of the corresponding syndrome polynomial or syndrome vector satisfies

\[
w(s(x))^3 \geq (d-v) \quad (12)
\]

**Proof:** Let error polynomial \( e(x) \) present the \( v \) errors in the information bits; that is, \( w(e(x)) = v \). Since \( s(x) = r(x) = e(x) \mod g(x) \), we have \( e(x) + s(x) = 0 \mod g(x) \). This implies that \( e(x) + s(x) \) is a codeword and hence the codeword must satisfy \( w(e(x) + s(x)) \geq d \).

By Corollary 1, \( w(e(x) + s(x)) = w(e(x)) + w(s(x)) \geq d \) and then \( w(s(x)) \geq d - w(e(x)) \). Thus, the weight of the syndrome polynomial satisfies \( w(s(x)) \geq d-v \) or \( w(s) \geq (d-v) \). The proof is thus completed.

Given a received word \( r \), the syndrome of \( r^{(0)} \) can be fast computed by Theorem 3. According to Theorem 4, if \( 1 \leq w(s) \leq 3 \), then the error positions are in the parity-check bits of \( r \). If \( 1 \leq w(s^{(0)}) \leq 3 \), then the error positions are in the information bits of \( r \). Let \( h_i \) denote the \( i \)th row vector of \( H^T \), where \( 0 \leq i \leq n-1 \). Also let \( s_{d_i} \) denote the syndrome difference between the syndromes of \( r \) and \( h_i \) in each decoding step \( w \). By using the weight of \( s_{d_i} \), the error cases can be quickly determined. Let \( u_i = (1, 0, \ldots, 0) \) be a \( k \)-tuples unit vector and \( u_i \) has only one nonzero component at the \( i \)th position, where \( 0 \leq i \leq n-1 \). By using these properties, the proposed ESWDA can be constructed.

Let upper case \( P, C, \) and \( H \) denote the error position in the parity-check bits, center bit, and information bits of \( r \), respectively. For \( C_{23} \) or \( C_{31} \), there are 15 error cases (P, PP, PPP, H, HH, HHH, C, PC, PH, PPC, PPH, PHH, CH, CHH, and PCH), which cover all \( \sum_{i=0}^{n-1} 2^i = 2047 \) and \( \sum_{i=0}^{n-1} i = 4991 \) error patterns. If \( w(s) = 0 \), then \( r \) has no error. If \( 1 \leq w(s) \leq 3 \), then there are 6 error cases (P, PP, PPP, H, HH, and HHH). Let the syndrome difference \( s_{d_i} = (s - h_i) \) for \( n-k \leq i \leq n-1 \). If \( 0 \leq w(s_{d_i}) \leq 2 \), then there are 5 error cases (C, PC, PH, PPC, and PPH). Let the syndrome difference \( s_{d_i} = (s^{(i+1)} - h_i) \) for \( n-k \leq i \leq n-2 \). If \( n-k \leq i \leq n-2 \) and \( w(s_{d_i}) = 2 \), then there is only 1 error case (PPH). If \( i = n-1 \) and \( 1 \leq w(s_{d_i}) \leq 2 \),
then there are 2 error cases (CH and CHH). Let the syndrome difference \( sd_i = (s - h_{-i} - h) \) for \( k \leq i \leq n-1 \). If \( w(sd_k) = 1 \), then there is only 1 error case (PCH). The decoding steps of the proposed ESWDA work as follows:

1). (No error, P, PP, and PPP cases.) By Theorem 3, compute \( s \) and \( w(s) \). If \( 0 \leq w(s) \leq 3 \), then the information vector is \( m = (r_{n-k}, \ldots, r_{n-1}) \). Go to step 6.

2). (H, HH, and HHH cases.) By Theorem 3, compute \( s^{(n-k)} \) and \( w(s^{(n-k)}) \). If \( 1 \leq w(s^{(n-k)}) \leq 3 \), then the corrected information vector is \( m = (r_{n-k}, \ldots, r_{n-1}) + (s^{(n-k)} >> 1) \), where \( \gg \) denotes the logical right shift operator in programming or the extension by zeros on the right in mathematics. Go to step 6.

3). (C, PC, PH, PPC, and PPH cases.) Compute the syndrome difference \( sd_i = (s - h) \) for \( n-k \leq i \leq n-1 \) and \( w(sd_i) \). If \( 0 \leq w(sd_i) \leq 2 \), then the corrected information vector is \( m = (r_{n-k}, \ldots, r_{n-1}) + u_0 \). Go to step 6.

4). (PHH, CH, and CHH cases.) Compute the syndrome difference \( sd_i = (s^{(n-k)} - h) \) for \( n-k \leq i \leq n-2 \) and \( w(sd_i) = 2 \). If \( 1 \leq i \leq n-1 \) and \( w(sd_i) \leq 2 \), then the corrected information vector is \( m = (r_{n-k}, \ldots, r_{n-1}) + u_0 + (sd_{i} >> 1) \). Go to step 6.

5). (PCP) case. Compute the syndrome difference \( sd_i = (s - h_{-i} - h) \) for \( k \leq i \leq n-1 \) and \( w(sd_i) \). If \( w(sd_i) = 1 \), then the corrected information vector is \( m = (r_{n-k}, \ldots, r_{n-1}) + u_0 + u_0 \). Go to step 6.

6). Stop.

Table 3 lists all the 15 error cases and the number of error patterns in each decoding step of the proposed ESWDA. The flowchart of the proposed ESWDA is shown in Figure 1.

Table 3. The number of error patterns in each decoding step of \( C_{23} \) and \( C_{15} \)

<table>
<thead>
<tr>
<th>Steps</th>
<th>Cases</th>
<th>( C_{23} )</th>
<th>( C_{15} )</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>P</td>
<td>11</td>
<td>15</td>
</tr>
<tr>
<td></td>
<td>PP</td>
<td>55</td>
<td>105</td>
</tr>
<tr>
<td></td>
<td>PPP</td>
<td>165</td>
<td>455</td>
</tr>
<tr>
<td></td>
<td>H</td>
<td>11</td>
<td>15</td>
</tr>
<tr>
<td></td>
<td>HH</td>
<td>55</td>
<td>105</td>
</tr>
<tr>
<td></td>
<td>HHH</td>
<td>165</td>
<td>455</td>
</tr>
<tr>
<td>2</td>
<td>C</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td></td>
<td>PC</td>
<td>11</td>
<td>15</td>
</tr>
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<td>PPC</td>
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<td>105</td>
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<td>121</td>
<td>225</td>
</tr>
<tr>
<td></td>
<td>PPH</td>
<td>605</td>
<td>1575</td>
</tr>
<tr>
<td>3</td>
<td>CH</td>
<td>11</td>
<td>15</td>
</tr>
<tr>
<td></td>
<td>CHH</td>
<td>55</td>
<td>105</td>
</tr>
<tr>
<td>4</td>
<td>PCH</td>
<td>121</td>
<td>225</td>
</tr>
<tr>
<td>5</td>
<td>PCH</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Figure 1. Flowchart of the proposed ESWDA

4. Examples

In this section, three examples are presented to illustrate the proposed ESWDA. Example 1 and 2 show the decoding steps for the binary systematic Golay code. Example 3 shows the decoding steps for the binary systematic (15, 5, 7) BCH code, denoted by \( C_{15} \); however, the decoding steps of the proposed ESWDA have to make some slight adjustments.

**Example 1:** Let a message \( m = (000110101010) \) be encoded into a \( C_{23} \) codeword \( c = (11010011000001101010100) \). If the received word \( r = (11011011001100101010001) \), then the error pattern \( e = (000000000000100100000) \), which means a HHH error case. The decoding steps are shown below.

1). Compute \( s = (10101100100) \) and \( w(s) = 5 \). Since \( w(s) > 3 \), go to step 2.
2). Compute \( s^{(1)} = (10001100000) \) and \( w(s^{(1)}) = 3 \). The corrected information word \( m = (010111001010) + (010001100000) = (0011101010101) \). Go to stop.

**Example 2:** This example demonstrates the worst decoding case. Let a message \( m = (000110101010) \) be encoded into a \( C_{23} \) codeword \( c =
(11011010100000110101010). If the received word \( \mathbf{r} = (010110101001101011011011) \), then the error pattern \( \mathbf{e} = (1000000000101000000001) \), which means a PCH error case. The decoding steps are shown below.

1. Compute \( \mathbf{s} = (110010011111) \) and \( w(\mathbf{s}) = 7 \). Since \( w(\mathbf{s}) > 3 \), go to step 2.
2. Compute \( \mathbf{x}^{(11)} = (010100111110) \) and \( w(\mathbf{x}^{(11)}) = 5 \). Since \( w(\mathbf{x}^{(11)}) > 3 \), go to step 3.
3. Compute \( \mathbf{sd}_3 = (\mathbf{s} - \mathbf{h}_3) \) for \( 11 \leq i \leq 22 \) and \( w(\mathbf{sd}_3) \).

\( \mathbf{sd}_3 = (\mathbf{s} - \mathbf{h}_3) = (110100111111) - (110011101010) = (000111011010), \) \( w(\mathbf{sd}_3) = 5 \).

Since every \( w(\mathbf{sd}_3) > 2 \), go to step 5.
4. Compute \( \mathbf{sd}_4 = (\mathbf{s} - \mathbf{h}_4) \) for \( 11 \leq i \leq 22 \) and \( w(\mathbf{sd}_4) \).

\( \mathbf{sd}_4 = (\mathbf{s} - \mathbf{h}_4) = (110100111111) - (110011101011) = (000111011100), \) \( w(\mathbf{sd}_4) = 5 \).

Since every \( w(\mathbf{sd}_4) > 2 \), go to step 5.
5. Compute \( \mathbf{sd}_5 = (\mathbf{s} - \mathbf{h}_5) = (000111011101) - \mathbf{h}_5 \) for \( 12 \leq i \leq 22 \) and \( w(\mathbf{sd}_5) \).

\( \mathbf{sd}_5 = (\mathbf{s} - \mathbf{h}_5) = (100100111111) - (110011101011) = (000111011100), \) \( w(\mathbf{sd}_5) = 6 \).

Since every \( w(\mathbf{sd}_5) > 2 \), go to step 5.

3. (PH and PPH cases.) Compute the syndrome difference \( \mathbf{sd}_5 = (\mathbf{s} - \mathbf{h}) \) for \( n-k \leq i \leq n-1 \) and \( w(\mathbf{sd}_5) \). If \( 0 \leq w(\mathbf{sd}_5) \leq 2 \), then the corrected information vector is \( \mathbf{m} = (r_{n-k}, \ldots, r_{n-1}) + u_{(i,k)}, \) and go to step 5.
4. (PHH case) Compute the syndrome difference \( \mathbf{sd}_4 = (\mathbf{s}^{(4)} - \mathbf{h}) \) for \( n-k \leq i \leq n-1 \) and \( w(\mathbf{sd}_4) \). If \( w(\mathbf{sd}_4) \leq 2 \), then the corrected information vector is \( \mathbf{m} = (r_{n-k}, \ldots, r_{n-1}) + (\mathbf{sd}_4) \) and go to step 5.
5. Stop.

For this code, there are 9 error cases. Table 4 lists all the 9 error cases and the number of error patterns in each decoding steps.

Table 4. The number of error patterns in each decoding step of \( C_{13} \)

<table>
<thead>
<tr>
<th>Steps</th>
<th>Cases</th>
<th>Number of error patterns</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>P</td>
<td>(10 1) = 10</td>
</tr>
<tr>
<td>2</td>
<td>PP</td>
<td>(10 1/2) = 45</td>
</tr>
<tr>
<td>3</td>
<td>PPP</td>
<td>(10 1/3) = 120</td>
</tr>
<tr>
<td>4</td>
<td>H</td>
<td>(5 1/2) = 5</td>
</tr>
<tr>
<td>5</td>
<td>HHH</td>
<td>(5 1/2) = 10</td>
</tr>
<tr>
<td>6</td>
<td>PH</td>
<td>(5 1/2) = 10</td>
</tr>
<tr>
<td>7</td>
<td>PPH</td>
<td>(5 1/2) = 50</td>
</tr>
<tr>
<td>8</td>
<td>PPH</td>
<td>(5 1/2) = 50</td>
</tr>
<tr>
<td>9</td>
<td>PHH</td>
<td>(5 1/2) = 50</td>
</tr>
</tbody>
</table>

The decoding steps are shown below.

1. Compute \( \mathbf{s} = (10010011101) \) and \( w(\mathbf{s}) = 5 \). Since \( w(\mathbf{s}) > 3 \), go to step 2.
2. Compute \( \mathbf{x}^{(5)} = (110111111011) \) and \( w(\mathbf{x}^{(5)}) = 8 \). Since \( w(\mathbf{x}^{(5)}) > 3 \), go to step 3.
3. Compute \( \mathbf{sd}_1 = (\mathbf{s} - \mathbf{h}) \) for \( 10 \leq i \leq 14 \) and \( w(\mathbf{sd}_1) \).

\( \mathbf{sd}_1 = (\mathbf{s} - \mathbf{h}_1) = (100100111011) - (110011101011) = (000110101101), \) \( w(\mathbf{sd}_1) = 5 \).

Since every \( w(\mathbf{sd}_1) > 2 \), go to step 4.
4. Compute \( \mathbf{sd}_2 = (\mathbf{s}^{(2)} - \mathbf{h}) \) for \( 10 \leq i \leq 14 \) and \( w(\mathbf{sd}_2) \).

\( \mathbf{sd}_2 = (\mathbf{s}^{(2)} - \mathbf{h}_2) = (100100111011) - (011010101110) = (110110010101), \) \( w(\mathbf{sd}_2) = 6 \).

Since every \( w(\mathbf{sd}_2) > 2 \), go to step 5.
5. Stop.

3. (PH and PPH cases.) Compute the syndrome difference \( \mathbf{sd}_5 = (\mathbf{s} - \mathbf{h}) \) for \( n-k \leq i \leq n-1 \) and \( w(\mathbf{sd}_5) \). If \( 0 \leq w(\mathbf{sd}_5) \leq 2 \), then the corrected information vector is \( \mathbf{m} = (r_{n-k}, \ldots, r_{n-1}) + (\mathbf{sd}_5) \) and go to step 5.
4. (PHH case) Compute the syndrome difference \( \mathbf{sd}_4 = (\mathbf{s}^{(4)} - \mathbf{h}) \) for \( n-k \leq i \leq n-1 \) and \( w(\mathbf{sd}_4) \). If \( w(\mathbf{sd}_4) \leq 2 \), then the corrected information vector is \( \mathbf{m} = (r_{n-k}, \ldots, r_{n-1}) + (\mathbf{sd}_4) \) and go to step 5.
5. Stop.

For this code, there are 9 error cases. Table 4 lists all the 9 error cases and the number of error patterns in each decoding steps.
5. Simulation Results

The proposed ESWDA has been programmed in C++ language. On an Intel Q6600 PC with XP operating system, all $2^v$ codewords with all $\sum_{i=0}^{v-1} \binom{v}{i}$ error patterns were created to check every possible error pattern of $C_{15}$, $C_{23}$, and $C_{31}$, respectively. In other words, the error patterns of $C_{15}$, $C_{23}$, and $C_{31}$ are $\sum_{i=0}^{1} \binom{15}{i} = 575$, $\sum_{i=0}^{2} \binom{23}{i} = 2047$, and $\sum_{i=0}^{3} \binom{31}{i} = 4991$, respectively. The decoding times of the proposed ESWDA and the SWDA are shown in the Table 5, Table 6, and Table 7, respectively. For $v = 1$, it means that one error of that code input to the decoder, and for the average decoding time, it means that all the error patterns of that code input to the decoder. In these three tables, the average decoding time of the proposed ESWDA is about 10.6 times, 19.6 times, and 4 times faster than the SWDA, respectively. The memory requirements of the two algorithms are also shown in Table 5, Table 6, and Table 7, respectively. It is obvious that the proposed ESWDA significantly reduces decoding time with the increase of the code length.

### Table 5. Comparison of the decoding time (in μs) and memory requirement (in bytes) for the (15, 5, 7) BCH code between two algorithms

<table>
<thead>
<tr>
<th>Algorithms</th>
<th>Number of errors</th>
<th>Memory size</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>$v = 1$</td>
<td>$v = 2$</td>
</tr>
<tr>
<td>ESWDA</td>
<td>0.232</td>
<td>0.372</td>
</tr>
<tr>
<td>SWDA</td>
<td>4.026</td>
<td>5.311</td>
</tr>
</tbody>
</table>

### Table 6. Comparison of the decoding time (in μs) and memory requirement (in bytes) for the (31, 16, 7) QR code between two algorithms

<table>
<thead>
<tr>
<th>Algorithms</th>
<th>Number of errors</th>
<th>Memory size</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>$v = 1$</td>
<td>$v = 2$</td>
</tr>
<tr>
<td>ESWDA</td>
<td>0.316</td>
<td>0.548</td>
</tr>
<tr>
<td>SWDA</td>
<td>11.23</td>
<td>14.89</td>
</tr>
</tbody>
</table>

### Table 7. Comparison of the decoding time (in μs) and memory requirement (in bytes) for the (15, 5, 7) BCH code between two algorithms

<table>
<thead>
<tr>
<th>Algorithms</th>
<th>Number of errors</th>
<th>Memory size</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>$v = 1$</td>
<td>$v = 2$</td>
</tr>
<tr>
<td>ESWDA</td>
<td>0.196</td>
<td>0.236</td>
</tr>
<tr>
<td>SWDA</td>
<td>0.097</td>
<td>0.933</td>
</tr>
</tbody>
</table>

6. Conclusions

Binary QR codes are well known for their good features. A high-speed and efficient ESWDA is developed to decode $C_{15}$, $C_{23}$, and $C_{31}$. The proposed ESWDA neither stores large lookup table in the memory nor computes complicated algebraic computations. By using Theorem 3, Theorem 4, Theorem 5, and the weight of $sd_m$, the error cases can be quickly identified and corrected. Therefore, the proposed ESWDA is a very efficient and low-cost decoder for decoding the triple-error-correcting QR codes. The proposed ESWDA can be extended to decode other QR codes or BCH codes; however, the decoding steps of the proposed ESWDA need to make some slight adjustments.

### References